I can use math to show the connections between, displacement, velocity, and time. 325-2 **Vector Quantities** Some terminology to know: vector quantity: an amount that has both magnitude and direction [Ex. 34 m/s (west)] position: the distance and direction of an object from a reference point

I can use vectors to show displacement, velocity, and acceleration. 325-5

displacement: a change in position of an object in a given direction

A common vector quantity is displacement. It is shown with an $\overline{\text{arrow}}$ above the term. Displacement would look like \overline{d}

For example, a baseball player may run a certain distance to catch a fly ball.

If we knew the distance covered, we could write his displacement. The notation for this would be



A triangle (Δ) is placed in front of displacement (\overline{d}) to show change between 2 displacements. ($\Delta \overline{d}$)

Example:

A curling rock leaves a curler's hand at a point 9.2m from the starting point and



travels southward [S]. What is its displacement from its original point of release after it has slid to a point 32.0m from the same edge? Because vectors imply a direction, they indicate when a value should be a negative or positive.



Usually we imply that **east** and **north** are positive while **south** and **west** are negative.

Vectors can also be drawn to scale!

Example:

Two players are playing badminton. One player serves the birdie a distance of 4.2m [E]. It is



returned by the other player a distance of 7.1m [W]. What is the displacement of the birdie?



When calculating average speed, we use the <u>total distance</u> traveled.

When finding the average velocity, use the <u>displacement</u>.

Example:



The world's fastest coconut tree climber (2017) is George "Jonny" Iona. It takes him only 5.62 seconds to climb barefoot 8.00 meters up a coconut tree.

(*1st 30 seconds*)

Calculate Jonny's average velocity for this motion, assuming that the climb was vertically upward.